



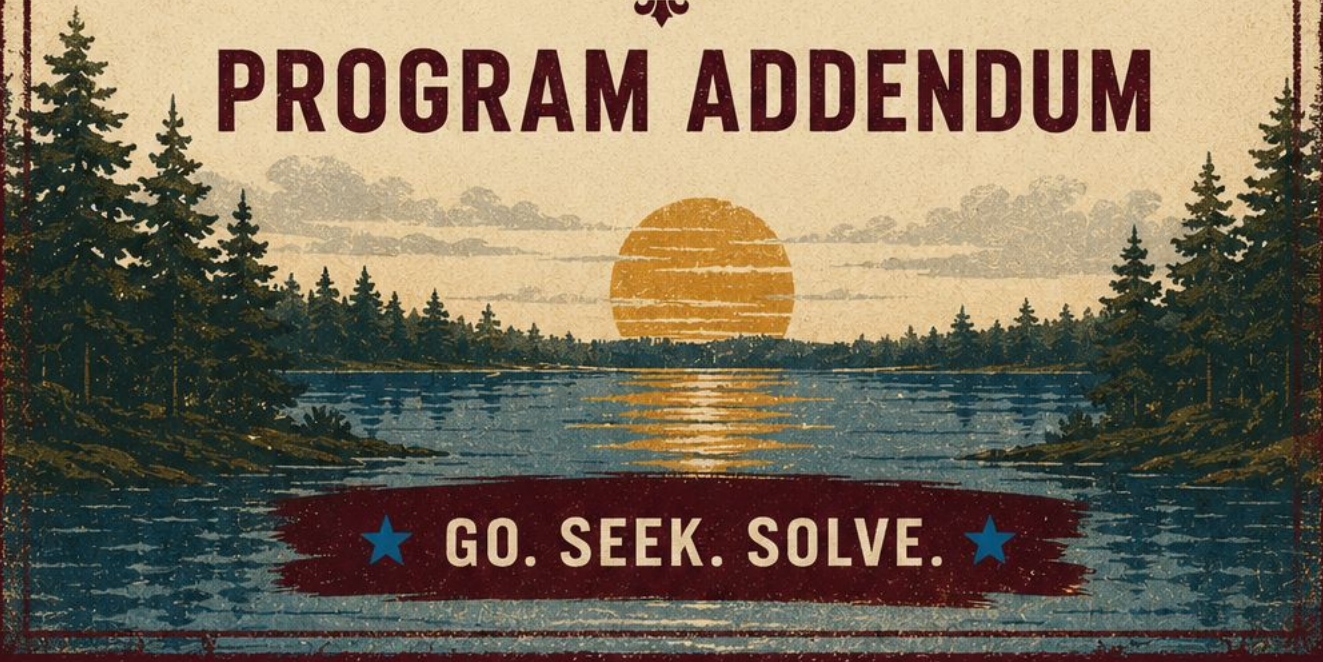
— ★ 2026 ★ —

WAKPOMINEE

LEADERS' GUIDE



PROGRAM ADDENDUM



★ GO. SEEK. SOLVE. ★

More Than Just Merit Badges Day Throughout the day

Pioneer program - use the layout form 2025 just change the bullet list to this:

- ▶ Young Scouts are given a structured program to adjust to life at camp.
- ▶ Scouts are instructed in small groups, according to rank.
- ▶ Hands on instruction is provided with low camper-to-staff ratios.
- ▶ Camp is the classroom: Activities are conducted at the waterfront, along trails, and in other areas.
- ▶ The Pioneer Program area is centrally located in the heart of the camp to make it easier for new Scouts to find.
- ▶ Scouts have the opportunity to earn Mammal Study and Nature merit badge within the program.
- ▶ Scouts will complete swimming rank requirements
- ▶ Much of the Scout's day remains available for additional merit badge work or open programming.
- ▶ All participants are awarded the unique Wakpominnee Pioneer Program patch (shown above)
- ▶ Scouts will practice skills at Pioneer Program, but ultimately it remains the Scoutmaster's right to sign off on completion. A record of all skills completed will be given to each unit at the end of the week.

COPE

Challenging Outdoor Personal Experience (COPE) is one of the programs of Scouting America. COPE was launched in 1983. The program comprises group initiative games, trust events, low-course events, and high-course events. Some activities involve a group challenge, while others develop individual skills and agility. Participants climb, swing, balance, jump, rappel, and devise solutions to a variety of problems. Most participants achieve much more than they imagined they could.

COPE is designed to meet the needs of people of all ages who are seeking ways to challenge and expand their physical and mental abilities. As a noncompetitive program, COPE permits every participant to succeed. The group activities are ideal for enhancing the leadership and teamwork of Scout units, and activities that challenge individuals can be used to promote self efficacy and personal growth.

Open COPE - Tuesday 4:00 (open program)

Adult COPE - Tuesday 7:00 (evening program)

COPE demo - Wednesday 6:30 (Campfire family tours)

Come see what COPE is all about! Try a game or two, or watch others test their limits.

Crate Stacking - Monday 4:00 (open program)

Test your balance and problem solving skills as you build and climb a stack of milk crates.

Can you set a record?



Mythozology

Monday, Tuesday, Thursday & Friday 2:00 PM

CAMP WAKPOMINEE
OA SERVICE
KEEPING THE PROMISE

OLD WORLD RANGER CORPS

MYTHO ZOOLOGY

EXPLORE. DISCOVER. BELIEVE.

101

EXPLORE THE WORLD'S SECRETS AND STRANGENESS
OBSERVE THE ODDITIES OF THE PRESENT AND PAST,
UNLOCK THE WORLD OF MONSTERS,
ALL YOU NEED IS AN OPEN MIND.

COME TO THE OLD WORLD RANGER CORPS
MYTHOZOOLOGY 101 CLASS THIS WEEK!

REMEMBER THAT THIS WORLD... IS A STRANGE ONE.

BEWARE SKITTLES OF SLY POND

FIELD GUIDE TO LEGENDS & LORE

BIGFOOT?
It is said that these creatures are found in the forest...
CHUPACABRA?
It is said that these creatures are found in the forest...

SKITTLES LAKE WAKPOMINEE

KEEP YOUR MIND OPEN. DISCOVER THE UNKNOWN.

GO. SEEK. SOLVE.

Paul Bunyan Award

Every day at 3:00

Nature Lodge

This hands-on training provides adult leaders the practical outdoor skills they need to lead Scouts in the out-of-doors. Upon completion, leaders should feel comfortable teaching Scouts the basic skills required to obtain the First Class rank. Along with Scoutmaster Specifics this course is required of all direct contact leaders registered in Scouts America Troops in order to be considered "trained". The training is offered over two days, Tuesday and Thursday from 9:00-3:00 at the dining hall pavilion.



Radio Club Demonstration Thursday

Representatives from the Warren County Radio Club will provide a demonstration for Radio Merit Badge and interested scouts & leaders.

CSI Wakpominee

A crime has been committed at Wakpominee and we need your help! Scouts will survey the crime scene, lift fingerprints, look for clues, interview witnesses and bring the criminals to justice and try them in a mock trial! This class will be taught by an attorney and scouts will have an opportunity to learn about careers in law and law enforcement with guest visits from the New York State Police, the District Attorney's Office and the Camp Ranger.



Mountain Biking

The Camp Wakpominnee Mountain Bike Program is open to scouts and leaders, age 13 and up. If you have a mountain bike and helmet, you may bring them. The Mountain Bike Director will make the call on whether you may use them in the program. We build bike handling skills throughout the week as we tour the camp property, then on Friday we will spend the morning riding the wonderful trails at the Gurney Lane park, just 10 minutes away. We will complete much of cycling merit badge.

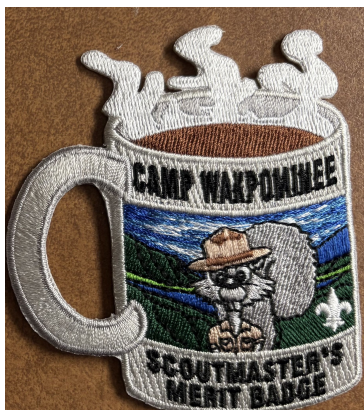
You will never ride the same again!



IOLS

**Tuesday and Thursday
from 9:00-3:00**

This hands-on training provides adult leaders the practical outdoor skills they need to lead Scouts in the out-of-doors. Upon completion, leaders should feel comfortable teaching Scouts the basic skills required to obtain the First Class rank. Along with Scoutmaster Specifics this course is required of all direct contact leaders registered in Scouts America Troops in order to be considered "trained". The training is offered over two days, Tuesday and Thursday from 9:00-3:00 at the dining hall pavilion.



Scoutmaster Merit Badge

Why Should the Scouts have all the fun? Once your senior patrol leader signs off that you as an adult leader are qualified to begin, you will sample program areas around camp completing scouting tasks and skills

Camp Fires

Sunday 7:15, Wednesday & Friday 7:00



Skits, cheers, and awards!



Camp-Wide Games Tuesday 7:00 PM

SPLS vote!

★ ★ CAMP WAKPOMINEE ★ ★

CAMP-WIDE GAME

WHO DONE IT?

A SCOUTING MYSTERY ADVENTURE

SOMETHING'S GONE MISSING AT CAMP... IT'S UP TO YOU TO SOLVE THE MYSTERY!

- FOLLOW THE CLUES
- WORK AS A TEAM
- OUTSMART THE SUSPECTS
- CRACK THE CASE

TRUST YOUR SKILLS. SOLVE THE CASE. KEEP THE PROMISE.

EVERY CLUE BRINGS US CLOSER. **★ WHO DONE IT? ★**

GO. SEEK. SOLVE.

Or

CAMP WAKPOMINEE
OA SERVICE
KEEPING THE PROMISE

★ ★ **CAMP-WIDE GAME** ★ ★

STAFF HUNT

THE HUNT IS ON. THE STAFF IS HIDING.
★ CAN YOU FIND THEM ALL? ★

HOW IT WORKS:

- STAFF ARE HIDING ALL OVER CAMP
- FIND THEM, IDENTIFY THEM, EARN POINTS
- THE PATROL WITH THE MOST POINTS WINS!
- STAFF HAVE FUN CHALLENGES—WATCH FOR CLUES!

FIND STAFF. EARN POINTS. WIN BRAGGING RIGHTS!

OUTWIT. OUTFIND. OUTSCORE. **HUNT THEM DOWN!**

GO. SEEK. SOLVE.

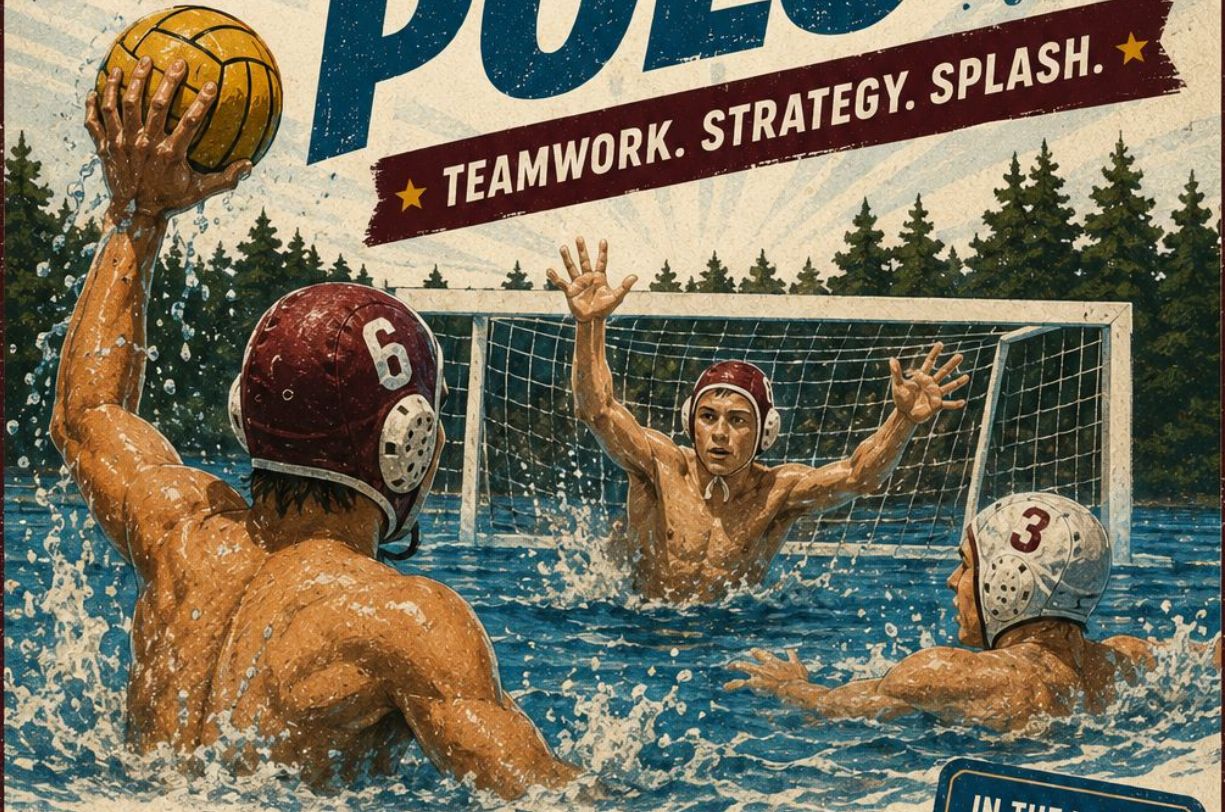
Are you ready for the challenge?



CAMP WAKPOMINEE

WATER POLO

★ TEAMWORK. STRATEGY. SPLASH. ★



WORK TOGETHER
COMMUNICATE.
SUPPORT. WIN.



THINK SMART
OUTPLAY YOUR
OPPONENTS.



BUILD SKILLS
PASS. SHOOT.
DEFEND.



PLAY AS A PATROL
EARN PRIDE.
EARN POINTS.

IN THE WATER.
IN THE GAME.
★ IN IT ★
TOGETHER.
✪

★ MAKE A SPLASH. MAKE IT COUNT. ★

GO. SEEK. SOLVE.

Cardboard Boat Regatta

Troops and patrols will compete to build and race their very own cardboard boats in the infamous Camp Wakpominee Cardboard Boat Ragata! Starting on Monday, patrols or troops can pick up supplies to build their cardboard boats, with the race taking place during Thursday evening program. The boats must hold two scouts, and will be paddled with canoe paddles. Camp will provide one roll of duct tape (bring more if you want more), and nearly unlimited cardboard. Troops and patrols may use additional duct tape. Banned substances include flex seal tape and any glues or adhesives. Scouts participating in the final race must pass the swimmer swim check, but any scouts or scouters may participate in building and cheering!



Fishing From Rowboats

Have you ever wanted to venture off from the shores to fish at Sly Pond? Fishing from rowboats is your chance! Pairs of scouts and scouters will row out to wherever they want on the pond and fish! Fishing equipment can be provided by the nature staff, or you can bring your own equipment. Participants must pass the swimmers swim check, or a scout who's a beginner can be accompanied by an adult leader who is a swimmer.



OA Ice Cream Social Trades Area after evening program 8:15 PM

OA Meet & Greet with Ice cream Sandwiches All are welcome.

Outlaw Derby Trades Area Race'em Friday 4:00 PM

Pinewood Derby without (all of) the rules!
Build a Pinewood Derby car during Open Period
at Trades, or bring one from home.



Evening Program Monday & Thursday 7:00 PM

CAMP WAKPOMINIE
OA SERVICE
KEEPING THE PROMISE

RELAX. CREATE. CONNECT.

THE
Handicraft
Lounge

GOOD TEA.
GOOD PEOPLE.
GOOD TIMES.

MELLOW MUSIC

CREATE

CATAN
TICKET TO RIDE
AZUL
Splendor

WHAT YOU CAN DO:

- LEARN A NEW DRAWING SKILL
- WORK ON GIMP PROJECTS
- PLAY BOARD GAMES
- READ AND UNWIND
- ENJOY TEA & GOOD COMPANY

Come **kick back and relax** at Handicraft during your evening program. During the Lounge, Handicraft staff will provide Scouts and Leaders open access to various craft supplies, including those not typically seen during program. Participants can come to learn a new drawing skill, work on gimp, play board games, or bring a book for some quiet reading... the possibilities are almost endless!

To create a relaxed atmosphere, the Handicraft staff will have **mellow music** playing in the background and have **non-caffeinated tea** for folks to enjoy.

HANDICRAFT STAFF REQUESTS THAT PARTICIPANTS LIMIT GETTING GIMP DURING THIS EVENING AND, INSTEAD, COME BY FOR OPEN PROGRAM FROM 4:00-5:00 TO STOCK UP AND GET STARTED.

Take a Break. MAKE SOMETHING GREAT.

GO. SEEK. SOLVE.



HANDICRAFT — PUZZLE ROOM —

AVAILABLE ONLY ON THE FIRST NIGHT
FOR PATROL SELECTION!

Unbelievable! While everyone was distracted, Dave Cass Sr. went into Handicraft and stole the prized possessions of Dave Cass Jr. and the rest of the Handicraft staff.

Fortunately, his work was sloppy and he left behind a series of clues to help us find and reclaim them.

Participating Scouts will team up to **solve riddles and clues**, pointing them toward the various locations around camp where Handicraft's prized gems can be found. Each of the items can be located independent of each other, but working together as a broader group may reveal **special clues** to help!

FOLLOW THE CLUES



OBSERVE THE CLUES



EXPLORE CAMP



WORK AS A TEAM



SOLVE THE MYSTERY!



DAVE CASS SR.
SUSPECT

SOMETHING'S
GONE MISSING
AT CAMP...
IT'S UP TO YOU TO
SOLVE THE CASE!



EVERY CLUE BRINGS US CLOSER.
KEEP THE PROMISE.



GO. SEEK. SOLVE.

REINTRODUCING HARDCORE HANDICRAFT



This program is designed for Scouts who want to push the limits of their crafting skills! Scouts will be offered lessons on advanced drawing and design, block printing, and exploring the broader world of Handicraft. Scouts completing this program will have satisfied the requirements for BOTH Art and Textile Merit Badges.

Totin' Chit Required.
Limited to 8 Scouts.

QUESTIONS?

david.w.cass@gmail.com



Camp Wakpominee Merit Badge Prerequisites Verification Form

Most merit badges offered may be completed entirely at camp. In some cases, however, a requirement may be more easily or necessarily completed at home. In such cases the Scout is asked to bring evidence of completion for review by his merit badge counselor. Please use this form to record completed requirements.

Scoutmasters have two options for completing this form:

Option 1 - fill out one form for all of the scouts in your troop and email it before camp to wintersgeo@gmail.com.

Option 2- fill out a form for each individual scout, sign it, and have scouts bring their form to the merit badge session on the first Monday.

Troop Number: _____

Council: _____

Unit Leader Name (Please Print): _____

Unit Leader Phone Number: _____

Unit Leader E-mail: _____

Scout Name	Merit Badge	Requirements Completed	Leader Initials

I confirm that the above listed requirements were completed by the Scouts named and that credit may be given by the merit badge counselor.

Unit Leader Signature

Date